

CAPTAIN IN TERMINATOR ARMOUR

M5"

T6

SV2+

W6

LD6+

OC1

RW4+

90 PTS
Base 50mm



- Leader
- Combat Doctrines
- Deep Strike
- Transhuman Strategist

1KOMMANDO

Strategic Acumen

In your Command phase, you can use this ability. If you do, select one combat doctrine to be active for this unit until the start of your next Command phase.

2BEWEGUNG

3BESCHUSS

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	2+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

► Combi-weapon - Damnat

MELTA 2

R	A	BS	S	AP	D
12"	1	2+	9	-3	D3+2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-8	T9	T10-17	T18+

► Combi-weapon - Infern

BLAST 1TORRENT

R	A	BS	S	AP	D
12"	3	-	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

► Combi-weapon - Purgat

R	A	BS	S	AP	D
24"	2	2+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

4ANGRIFF

Unstoppable Valour

You can re-roll Charge rolls made for this unit.

5NAHKAMPF

Relic Fist

R	A	WS	S	AP	D
Melee	5	2+	8	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-7	T8	T9-15	T16+

Relic Weapon

R	A	WS	S	AP	D
Melee	6	2+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W6 · RW 2+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7-11	S6	S4-5	S1-3

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	4++	4++

REGELN & KEYWORDS KURZ

Combat Doctrines

At the start of your Command phase, you can select one Combat Doctrine listed below.

Deep Strike

Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Leader

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Transhuman Strategist

At the start of the battle round, if a model with this ability is your WARLORD, gain 1 CP

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

MELTA

This ability always takes the form [MELTA X].

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Captain in Terminator Armour

Ausrüstung:

Storm bolter, ► Combi-weapon - Damnat, ► Combi-weapon - Infern, ► Combi-weapon - Purgat, Relic Fist, Relic Weapon

• This model can replace its Storm bolter with Combi-weapon.

• This model can replace its Relic Weapon with Relic Fist.

Anführer

This model can be attached to the following units: DEATHWATCH TERMINATOR SQUAD, DEATHWING KNIGHTS, DEATHWING TERMINATOR SQUAD, RELIC TERMINATOR SQUAD, TERMINATOR ASSAULT SQUAD, TERMINATOR SQUAD